



Real-Time Operating Systems

ROS01

Minor Embedded Systems

Week 1 Introduction

versd@hr.nl
brojz@hr.nl

What is an embedded system?

- Traditional
 - Specific purpose
 - Very limited resources
 - Very limited interface



What is an embedded system?

- Modern
 - Limited set of purposes
 - Bigger but still limited resources
 - Intuitive interface
 - Connected to the IoT



Problem with modern applications

*Reading out **multiple sensors** to drive **multiple actuators** while performing **multiple algorithms** while responding within a **set period of time***

- One CPU / Microcontroller
- Limited I/O
- Limited processing power
- Limited time

Creating suitable software that is independent of the type and amount of sensors and actuators allowing precise control over the use of time

What is a real-time system?

- System for which the **response times** for unpredictable inputs must be **predictable**.
- System for which the output must not only be correct but also **on the right time**.



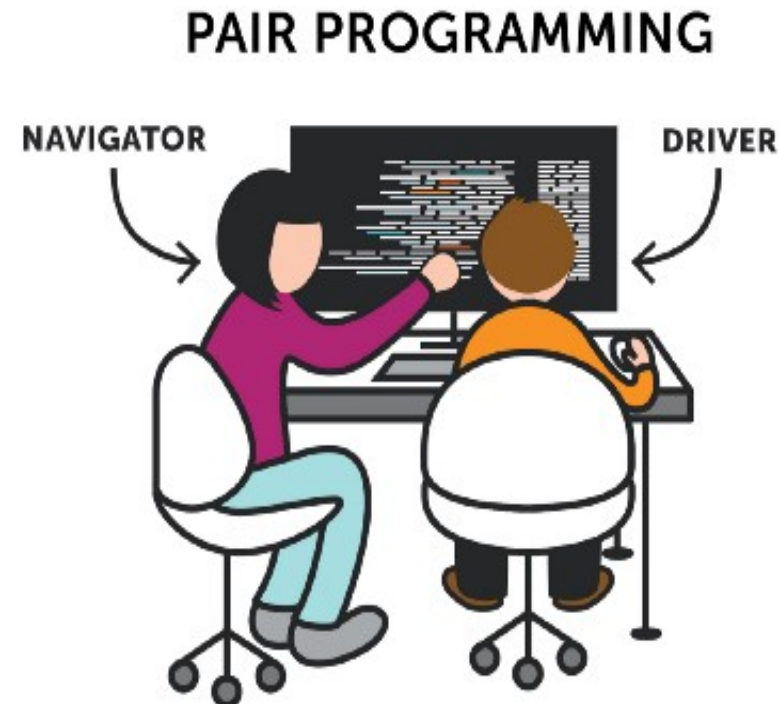
- What will be taught?
 - Working with an advanced microcontroller platform
 - Different types of architectures to deal with the problem
 - Using a real-time operating system to promise:
 - Response times
 - Tested and reliable code
 - Expandable code
 - Schedulability and response time analysis

How to pass this course

- 50% of your grade is based on the weekly assignments up to and including week 4
 - Concluded by a report
- The other 50% consists of a two-part final assignment
 - Implementing the assignment using TI-RTOS
 - Calculation the feasibility of the requirements

Pair programming

- You work, and are graded, in pairs (pairing is done by the instructors).



https://medium.com/@tomspencer_uk/pair-programming-and-problem-solving-4531ef3bf171



Leerdoelen (1 van 2)

#	Niveau	Weging	De student is in staat om ...
1	C	10 %	... de pinnen van een 32-bits microcontroller aan te sturen op verschillende abstractieniveaus: via de hardware registers, via een library en via drivers.
2	C	10 %	... een static scheduler te ontwerpen en te realiseren op basis van een periodieke interrupt.
3	C	15 %	... een coöperatieve scheduler te ontwerpen en te realiseren.

Leerdoelen (2 van 2)

#	Niveau	Weging	De student is in staat om ...
4	C	15 %	... een pre-emptive scheduler te beschrijven, te ontwerpen en te realiseren.
5	C	35 %	... een RTOS te gebruiken inclusief de logische structuren die erbij horen zodanig dat dit gebruikt kan worden bij de realisatie van real-time systemen.
6	D	15 %	... te analyseren of een real-time systeem, dat meerdere communicerende taken bevat, zijn deadlines haalt door het berekenen van alle blocking- en responsetijden.

Planning ROS01

- **Week 1: Introduction – Blinking leds**
- Week 2: Super loop construct with an ISR
- Week 3: Cooperative Scheduling
- Week 4: Pre-emptive Scheduling
- Week 5: TI-RTOS
- Week 6: Schedulability Analyses, Priority Assignment
- Week 7: Response Time Analyses
- Week 8: Finalizing Final Assignment

Learning Goals Week 1

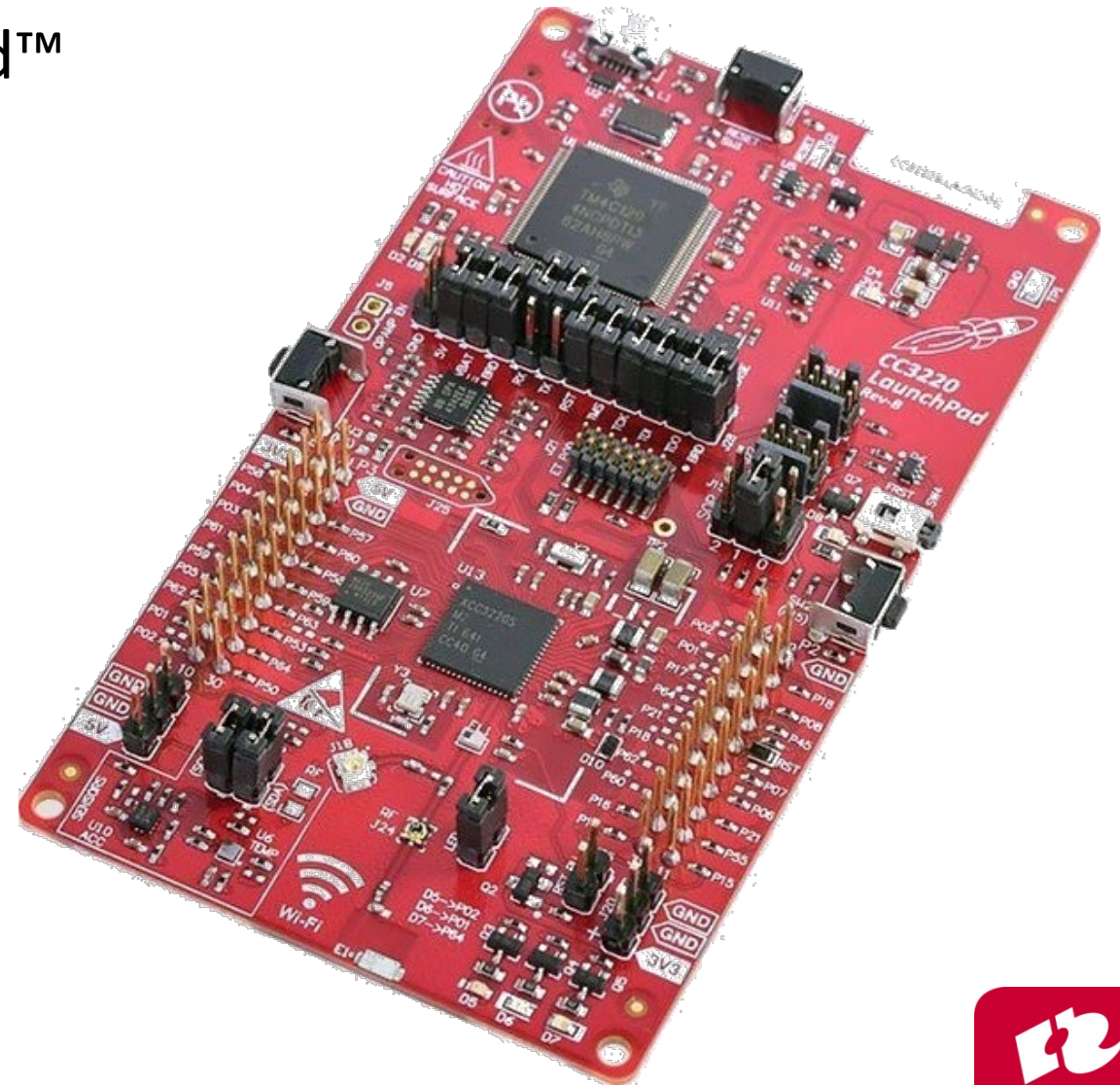
- You will learn:
 - the architecture of the CC3220S;
 - how to write software to control the leds on different abstraction levels.

Development Platform

SimpleLink™ Wi-Fi® CC3220S LaunchPad™

CC3220S SoC:

- 32-bit ARM® Cortex®-M4
- Wifi processor
- Wifi radio



Software

- Development Environment Options

- TI Code Composer Studio

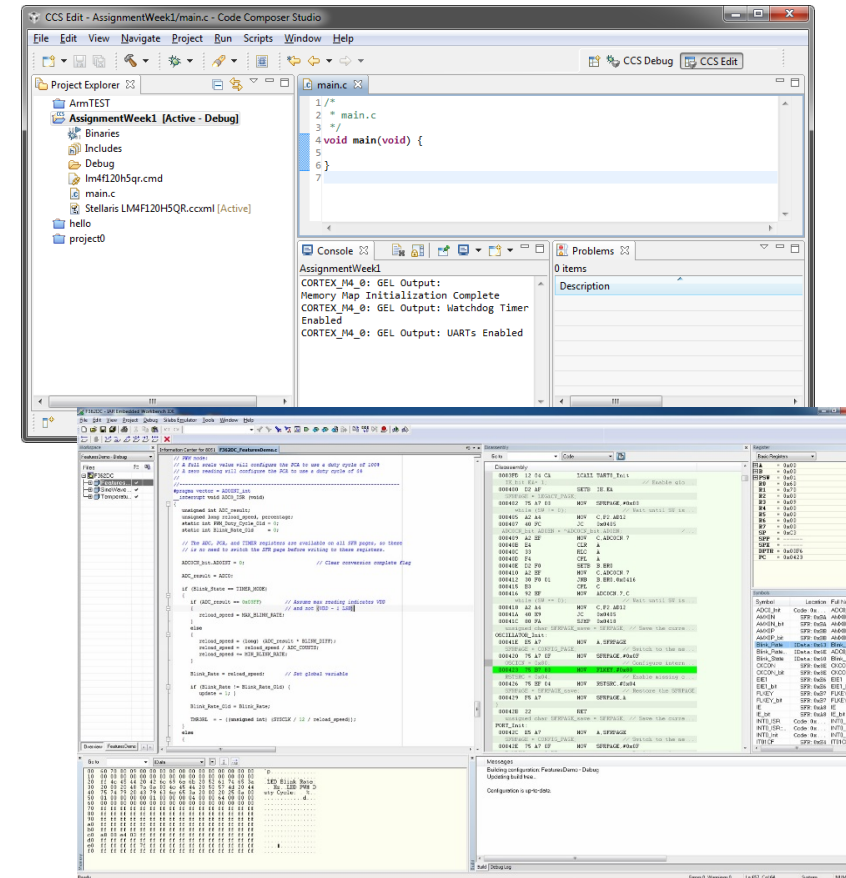
- Based on Eclipse
- Optimized compiler
- Fully functional

- IAR Embedded Workbench

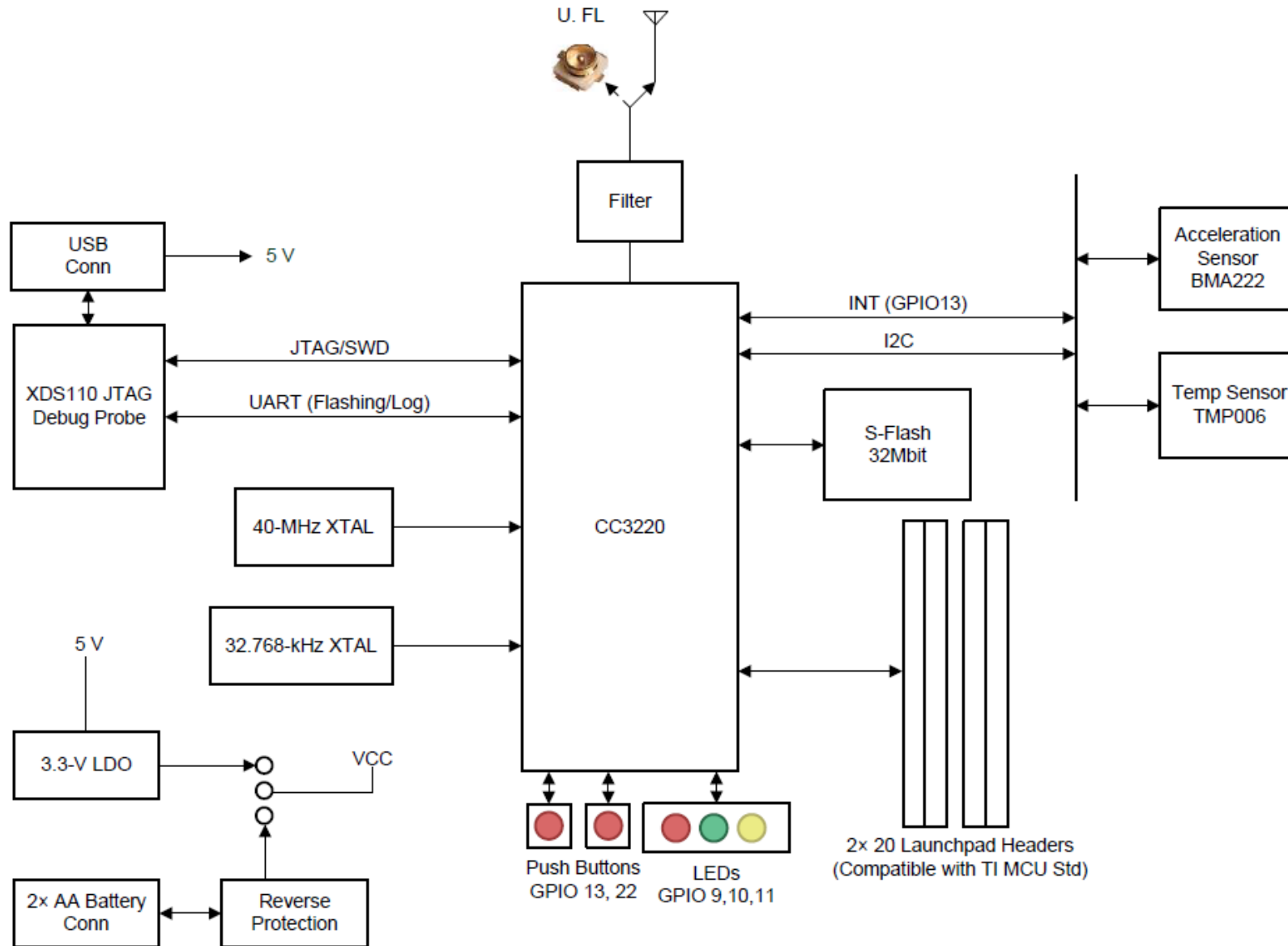
- Professional and well supported
- Free version is size limited

- DIY (e.g. Eclipse, arm-gcc, gdb ...)

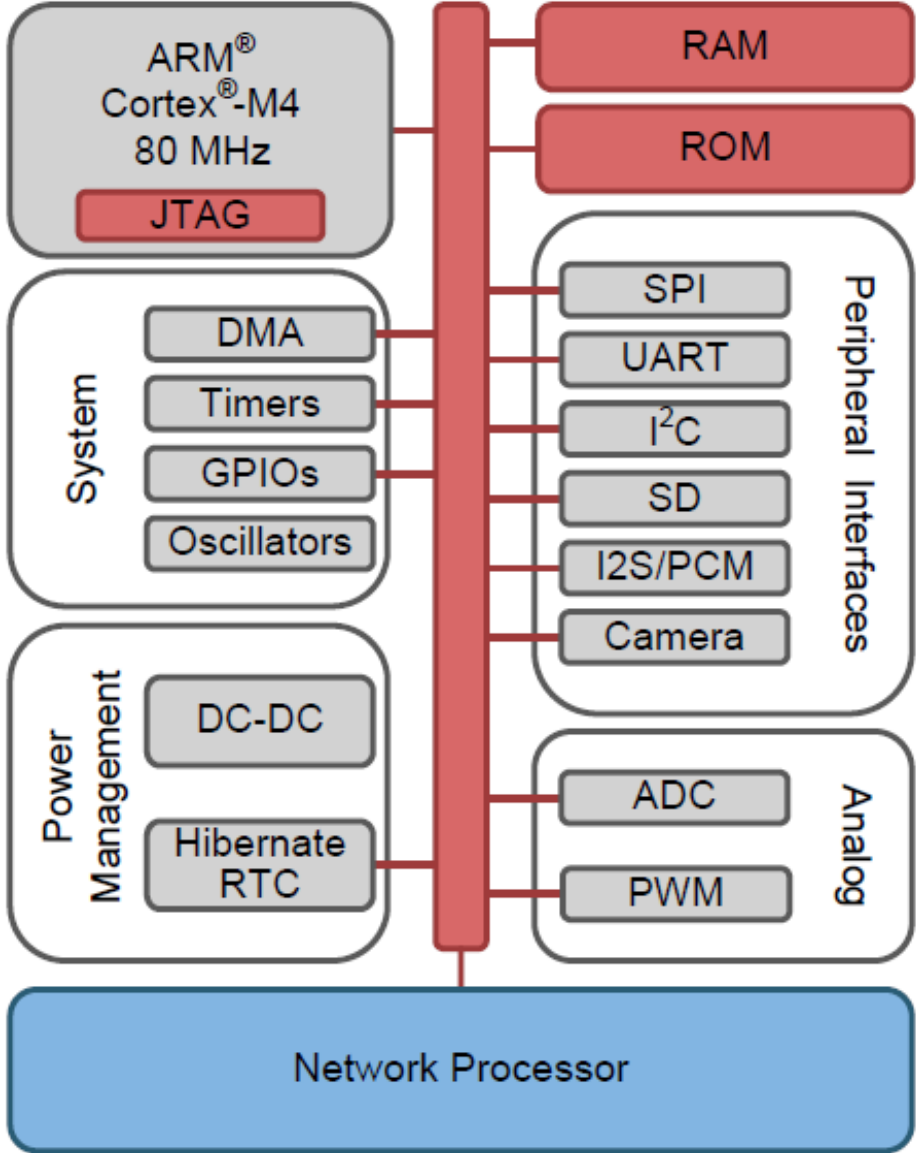
- Hassle setting up



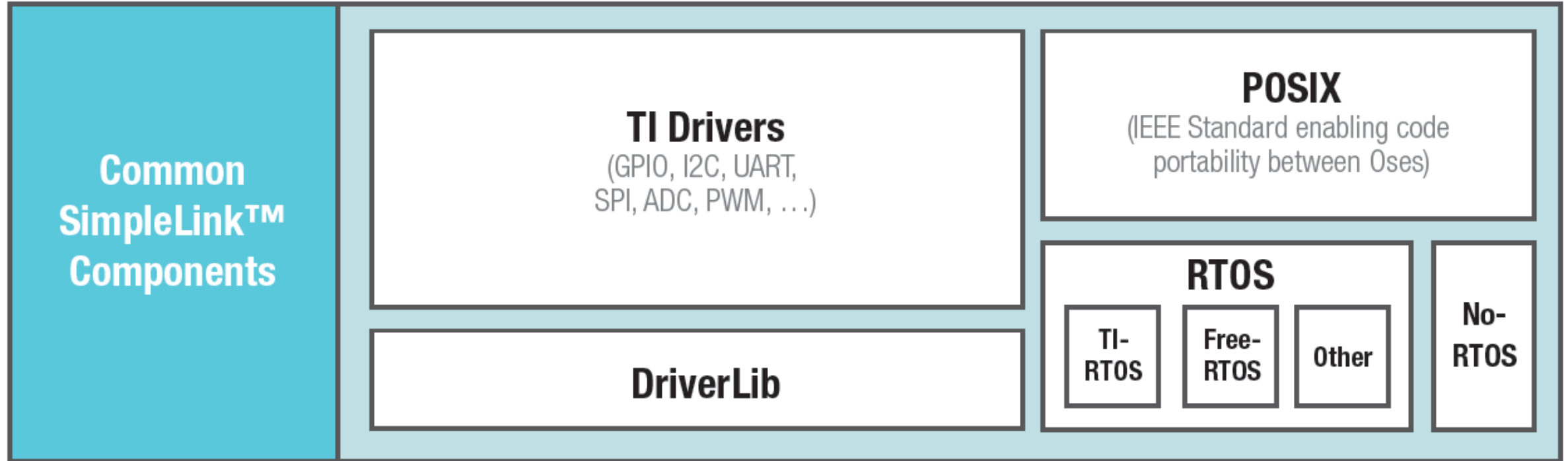
CC3220 SimpleLink™ Wi-Fi® LaunchPad™



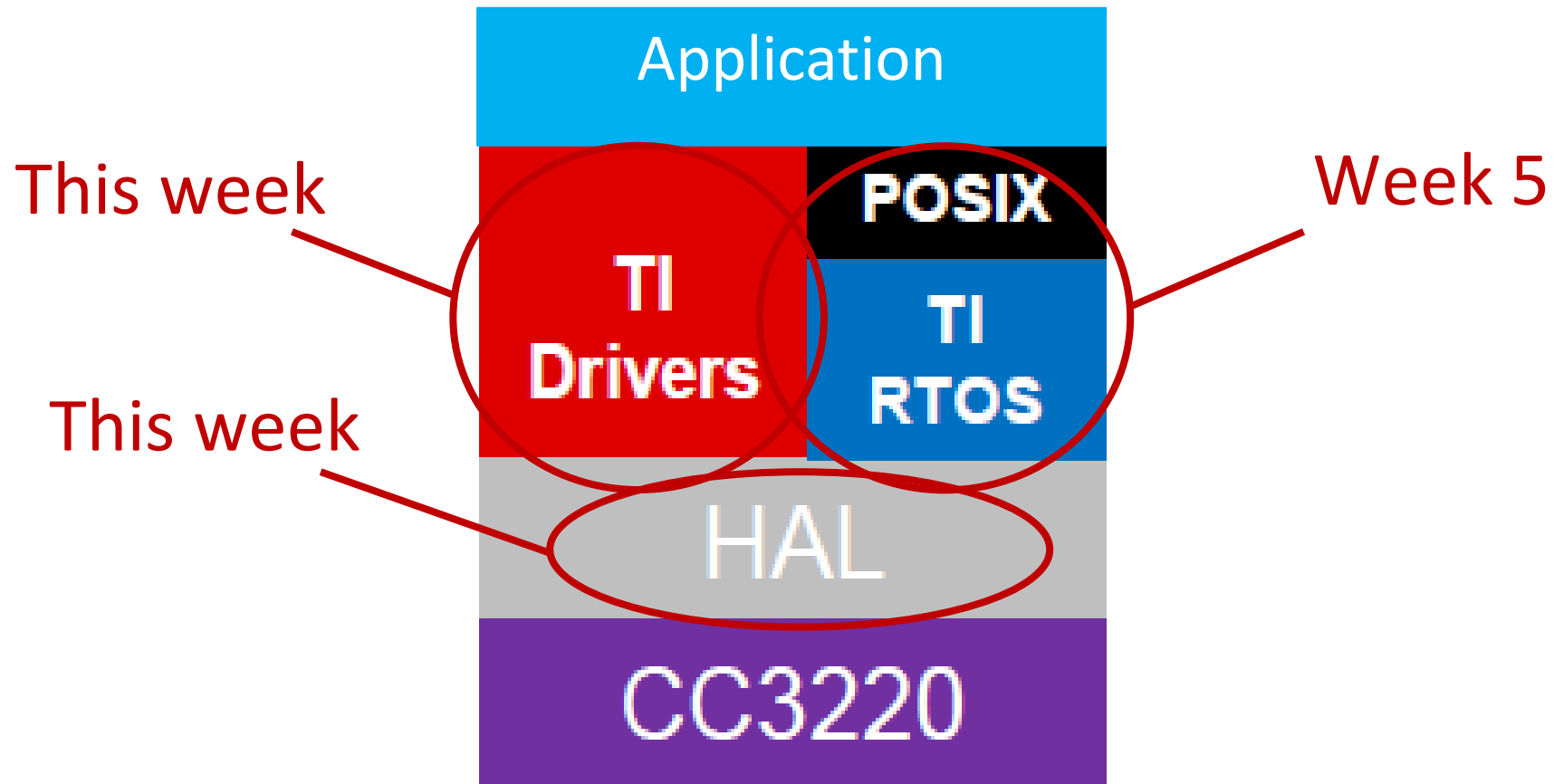
CC3220S



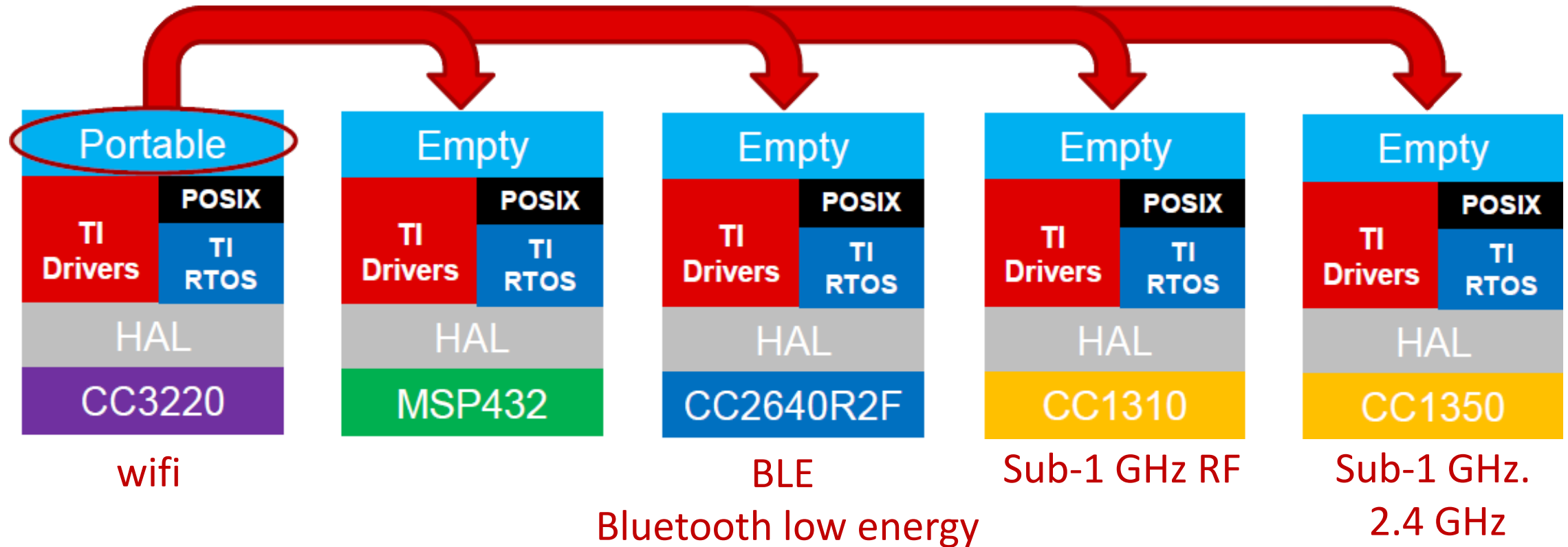
Abstraction layers



Abstraction Layers



TI SimpleLink™



DIY

- Start working on assignment week 1