## Construction of a 64-point Lego Calibration Object

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In this document we describe and provide assembly instructions for a 64-point X-ray calibration object made from Lego bricks with 5 mm steel spheres press-fit into select bricks as radio-opaque marker points (Figs. S1-S3). Lego bricks have been validated in the past for calibration of external view cameras (Baronti et al., 2010), and here we extend this use to X-ray cameras.

In prior XROMM work we used a custom-machined calibration object made from acrylic sheets with machined spacers and holes drilled for the steel spheres (Brainerd et al., 2010). Building an acrylic object requires access to high-precision machine tools, and the assembled object can warp and marker beads can move over time. As an alternative, to maximize precision and simplify construction, we developed an X-ray calibration object made out of Lego bricks.



Figure S1. External views of a 64-point Lego calibration cube. (A) Oblique view. (B) Top views showing lead solder shapes used as reference points for determining the pose of the object.



Figure S2. Biplanar X-ray images of a 64-point Lego calibration cube showing steel marker balls and lead solder reference shapes (square, circle, triangle, cross) for determining the pose of the object. The stainless steel balls are press-fit into selected Lego bricks to create a 4x4x4 lattice with 64 mm spacing. (A) Camera 1. (B) Camera 2.

The stainless steel balls in this calibration cube form a 4x4x4 lattice with 64 mm spacing between the beads (Fig. S2). The overall size of the marker lattice is 192x192x192 mm, and the overall size of the Lego calibration object is 224 mm x 224 mm x 211.2 mm. This is a large cube and typically not all of the points will appear in the X-ray images (Fig. S2). Construction of a smaller calibration object would be necessary for smaller fields of view. In the future, designs for other Lego calibration objects will be posted on the XMALab Bitbucket site (bitbucket.org/xromm/xmalab/).

Legos are manufactured with high precision (tolerance 0.002 mm), as they must fit together firmly, yet be easily disassembled. These consistent dimensions make it possible to construct a robust Lego frame that holds steel balls at easily calculated and highly accurate positions. It is also convenient that Lego bricks have internal cylinders into which the 5 mm diameter steel



Figure S3. 2x4 Lego brick with a 5.0 mm stainless steel ball inserted into the center cylinder. Consistent depth is ensured by pressing ball in with brick inverted against a flat surface.

spheres can be press-fit tightly (Fig. S3). The pegs of an interlocking brick fit around the cylinders, so the bricks still interlock tightly with the steel balls in place.

Below we describe the assembly process of the Lego cube and the framespec (Table S1) and reference (Table S2) files required for XMALab calibration. The frame specification file contains the xyz coordinates of the steel balls (Table S1). In the past we have expressed marker positions in framespec files in centimeters, but starting with this Lego object, we recommend writing all framespec files for XROMM in millimeters. In the past we have also placed the lead solder shapes around existing markers in the cube. Here we give them their own locations as points 65-68

in the framespec file (Table S1). The references file is a space-separated text file with the extension .ref that contains just the marker numbers and names of the shapes (Table S2). The user can also select reference points within the XMALab interface if some of the shapes are not visible but other points are known.

**Required Parts:** 

64 5.0 mm spherical stainless steel balls (McMaster-Carr Part # 1598K26)
1.5 mm lead solder
492 2x4 Lego bricks Part #3001
104 2x6 Lego bricks Part #2456
4 2x2 Lego tiles Part #3068a

First, each bead was inserted into a 2x4 brick (Fig. S3). To ensure the beads were placed at identical depths, each bead was first fit partway into the center cylinder, then the brick was firmly pressed against a flat surface until the bottom of the bead was flush with the bottom of the brick.

	X	У	Z
1	0	0	0
2	64	0	0
3	128	0	0
4	192	0	0
5	0	64	0
6	64	64	0
7	128	64	0
8	192	64	0
9	0	128	0
10	64	128	0
11	128	128	0
12	192	128	0
13	0	192	0
14	64	192	0
15	128	192	0
16	192	192	0
17	0	0	57.6
18	64	0	57.6
19	128	0	57.6
20	192	0	57.6
21	0	64	57.6
22	64	64	57.6
23	128	64	57.6
24	192	64	57.6
25	0	128	57.6
26	64	128	57.6
27	128	128	57.6
28	192	128	57.6
29	0	192	57.6
30	64	192	57.6
31	128	192	57.6
32	192	192	57.6
33	0	0	115.2
34	64	0	115.2
35	128	0	115.2
36	192	0	115.2

Table S1. Lego cube frame s	specification	(Supplementar	y file, Lego	Cube	framespec.csv)
0		· · · · ·	, , , _	_	_ /

X	у	Z	
0	64	115.2	
64	64	115.2	
128	64	115.2	
192	64	115.2	
0	128	115.2	
64	128	115.2	
128	128	115.2	
192	128	115.2	
0	192	115.2	
64	192	115.2	
128	192	115.2	
192	192	115.2	
0	0	172.8	
64	0	172.8	
128	0	172.8	
192	0	172.8	
0	64	172.8	
64	64	172.8	
128	64	172.8	
192	64	172.8	
0	128	172.8	
64	128	172.8	
128	128	172.8	
192	128	172.8	
0	192	172.8	
64	192	172.8	
128	192	172.8	
192	192	172.8	
32	32	97.6	(square)
160	160	97.6	(circle)
160	32	155.2	(triangle)
32	160	155.2	(cross)
	x 0 64 128 192 0 64 128 192 0 64 128 192 0 64 128 192 0 64 128 192 0 64 128 192 0 64 128 192 0 64 128 192 0 64 128 192 0 64 128 192 0 64 128 192 0 64 128 192 0 64 128 192 0 64 128 192 10 0 64 128 192 10 0 64 128 192 0 0 64 128 192 10 0 64 128 192 10 0 64 128 192 10 0 64 128 192 10 0 64 128 192 10 0 64 128 192 10 0 64 128 192 10 0 64 128 192 10 0 64 128 192 10 0 64 128 192 10 0 64 128 192 0 0 64 128 192 10 0 64 128 10 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6	x         y           0         64           64         64           128         64           192         64           192         64           128         128           64         128           128         128           128         128           128         128           192         128           192         192           64         192           128         192           64         192           128         192           128         192           128         192           192         0           64         64           192         0           192         64           192         64           192         64           192         64           192         128           192         128           192         128           192         128           192         128           192         128           192         128           192         128     <	xyz064115.26464115.212864115.219264115.264128115.264128115.2192128115.2192128115.264192115.264192115.2192192115.2192192115.2192192115.2192192115.2192192115.2192192115.2192192115.2192192115.2192192115.2192192172.8640172.819264172.819264172.8192128172.8192128172.8192128172.8192128172.8192128172.8192128172.8192128172.8192128172.8192128172.8192128172.8192128172.8192128172.8192128172.8192128172.8192128172.8192128172.8192128172.8192128172.8193192172.8194192172.8

**Table S2.** Lego cube references. (Supplementary file,Lego\_Cube\_references.ref)

65	Square
66	Circle
67	Triangle
68	Cross



To create the reference shapes, 1.5 mm lead solder was cut and bent into a square, circle, cross, and triangle, each the approximate size of a 2x2 Lego tile (Fig. S4). The shapes were laid flat on the tiles and secured in place with superglue. Once in place, the shapes provide a visual indication of the orientation of the cube.

Figure S4: Shapes made of 1.5 mm lead solder were attached to 2x2 Lego tiles and serve as reference points for XMALab calibration.

Once all 64 beads were fit into the bricks and the lead solder shapes were made, we began assembly of the cube itself. Figure S5 on the following pages is a step-by-step construction guide, created with the open-source software Bricksmith (Allen Smith). While the bricks in the actual cube can be any color, in the guide, bricks that contain steel beads are beige. Steps 6-10 detail the assembly of the segments that support the four reference shapes that are used for automatic calibration in XMALab. However, we found it helpful to add a set of external axes labels, to make it easy to quickly determine the cube's orientation (Fig S1).









![](_page_5_Picture_3.jpeg)

![](_page_6_Figure_0.jpeg)

\*Steps 6-10 repeated four times, one for each lead solder shape: Square, circle, cross, and triangle. Shapes attached to tiles with superglue.

![](_page_7_Figure_0.jpeg)

![](_page_7_Figure_1.jpeg)

![](_page_7_Figure_2.jpeg)

![](_page_7_Figure_4.jpeg)

![](_page_7_Figure_5.jpeg)

![](_page_8_Figure_0.jpeg)

![](_page_8_Figure_1.jpeg)

![](_page_8_Figure_2.jpeg)

![](_page_8_Figure_3.jpeg)

![](_page_8_Figure_4.jpeg)

![](_page_8_Figure_5.jpeg)

![](_page_8_Figure_6.jpeg)

![](_page_9_Figure_0.jpeg)

![](_page_9_Figure_1.jpeg)

![](_page_9_Figure_2.jpeg)

![](_page_9_Figure_3.jpeg)

![](_page_10_Figure_0.jpeg)

**Baronti, L., Dellepiane, M. and Scopigno, R.** (2010). Using Lego Pieces for Camera Calibration: a Preliminary Study. In *Eurographics 2010 - Short Papers*, eds. H. P. A. Lensch and S. Seipel): The Eurographics Association.

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